

## **IDENTIFICATION DETAILS**

Degree:	Audio-Visual Communication		
Field of Knowledge:	Social and Legal Science		
Faculty/School:	Communication Science		
Course:	AUDIOVISUAL EVENT DEVELOPMENT, DIRECTION AND PRODUCTION		
Туре:	Compulsory	ECTS credits:	6
Year:	4	Code:	3041
Teaching period:	Seventh semester		
Area:	Production and Applied Communication Techniques		
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Module:	Organisation and Production of Audio-visual Communication and Multimedia		
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Teaching type:	Classroom-based		
Languago	Spanish		
Language:	Ораніон		
Total number of student	150		
study hours:			

# SUBJECT DESCRIPTION

## **SKILLS**

### **Basic Skills**

Students must have demonstrated knowledge and understanding in an area of study that is founded on general secondary education. Moreover, the area of study is typically at a level that includes certain aspects implying knowledge at the forefront of its field of study, albeit supported by advanced textbooks

Students must be able to apply their knowledge to their work or vocation in a professional manner and possess skills that can typically be demonstrated by coming up with and sustaining arguments and solving problems within their field of study

Students must have the ability to gather and interpret relevant data (usually within their field of study) in order to make judgments that include reflections on pertinent social, scientific or ethical issues

Students must be able to convey information, ideas, problems and solutions to both an expert and non-expert audience

Students must have developed the learning skills needed to undertake further study with a high degree of independence

#### **General Skills**

To be able to implement and master technology applied to the field of audio-visual and multimedia communication.

## Specific skills

To gain theoretical and practical knowledge of the techniques and processes for the various stages of audio-visual creation, production and broadcasting from the standpoint of organising and managing technical, human and budgetary resources within their various media platforms (film, radio, television, multimedia, etc.).

### **DISTRIBUTION OF WORK TIME**

CLASSROOM-BASED ACTIVITY	INDEPENDENT STUDY/OUT-OF-CLASSROOM ACTIVITY
60 hours	90 hours