

# **IDENTIFICATION DETAILS**

Degree:	Architecture		
Scope	Architecture, construction, building and urban planning, and civil engineering		
Faculty/School:	Higher Polytechnic School		
Course:	ART AND THE ENVIRONMENT		
Туре:	Optional	ECTS credits:	3
Year:	4	Code:	3762
Teaching period:	Eighth semester		
Subject:	Projects		
Module:	Projectual		
Teaching type:	Classroom-based		
Language:	Spanish		
Total number of student study hours:	75		

#### SUBJECT DESCRIPTION

The ENVIRONMENT is a fundamental part of the project. Learning the strategies and procedures for ideating an architectural project cannot ignore the opportunities and possibilities of a place. This course deals with the possibilities that art, urban planning, reading the city, even human habits can make an architectural intervention an integral project.

#### GOAL

The objective of the course is to learn to consider the ENVIRONMENT as a fundamental part of the project and to incorporate the creation processes and tools of other artistic disciplines to incorporate them into the architectural

### PRIOR KNOWLEDGE

It is advisable to have passed Projects III and IV.

## **COURSE SYLLABUS**

LAB 01 DEFINITION OF AN ENVIRONMENT

- What is an environment?
- The limit and the border
- The map
- Position yourself and look

LAB 02 PARTIAL ENVIRONMENTS: LANDSCAPE, PLACE AND PUBLIC SPACE

- The paradise and the garden
- The appearance of the Landscape
- From English landscape design to picturesque painting and its application in the Contemporary Project.
- Twentieth century art and its influence on the approach to the territory.

LAB03 STRATEGIES FOR INSERTING INTO AN ENVIRONMENT

- Architecture as an icon and urban detonator
- The architect's responsibility in the configuration of the city
- Wandering landscapes, nomads and routes: OULIPO and Situationism

LAB04 PUBLIC SPACE AS SUPPORT AND ARTISTIC MATERIAL

- Twentieth century art and its relationship with urban space
- The scheduled public space
- Program urban voids
- Fusion of the arts in urban space

#### LAB05 FICTIONAL ENVIRONMENTS

- Fiction arts for non-fiction places

# **EDUCATION ACTIVITIES**

Teaching will be taught according to the workshop system, with short theoretical classes that introduce the topics at the beginning of each part of the syllabus, and proposing practical work that students must do individually or in groups. Learning will take place through the references chosen by the teacher for the explanation of each topic as well as seeing the work of the classmates themselves, for which individual and collective corrections will be made so that we can see the results that are being obtained in the class, and the general evolution of the group. Teamwork will be encouraged to inculcate order and formality in one's own work, which allows the work of multidisciplinary teams to be carried out efficiently. During the course, the most outstanding works will be selected to be digitized and that can be left as a reference on the internal website or the subject file. Complementary activities: Due to the nature of the subject, a large amount of personal work is required outside the classroom and a series of outings that allow us to come into contact with the architectural reality and allow us to carry out practical work.

# DISTRIBUTION OF WORK TIME

TEACHER-LED TRAINING ACTIVITIES	INDIVIDUAL WORK
30 Horas	45 Horas

#### SKILLS

#### **Basic Skills**

Students must have demonstrated knowledge and understanding in an area of study that is founded on general secondary education. Moreover, the area of study is typically at a level that includes certain aspects implying knowledge at the forefront of its field of study, albeit supported by advanced textbooks

Students must be able to apply their knowledge to their work or vocation in a professional manner and possess skills that can typically be demonstrated by coming up with and sustaining arguments and solving problems within their field of study.

Students must have the ability to gather and interpret relevant data (usually within their field of study) in order to make judgments that include reflections on pertinent social, scientific or ethical issues

Students must be able to convey information, ideas, problems and solutions to both an expert and non-expert audience

Students must have developed the learning skills needed to undertake further study with a high degree of independence

Ability to solve problems and to take decisions.

An adequate knowledge of the history and theories of architecture, as well as the arts, technology and human sciences related to them.

Knowledge of the fine arts as a factor that may influence the quality of architectural design.

An adequate knowledge of urban development, planning and techniques applied to the planning process.

Ability to appreciate the architect's profession and its function in society, particularly with regard to the design of projects that involve social factors.

#### **General Skills**

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#### Specific skills

Ability to develop functional programs for buildings and urban spaces.

Adequate knowledge of the architectural, urban and landscape traditions of Western culture, as well as their technical, climatic, economic, social and ideological foundations.

Adequate knowledge of aesthetics and the theory and history of fine and applied arts.

### LEARNING RESULTS

To approach design, architectural projects and urban planning based on their artistic and conscious relationship with the environment. "Architecture is never an iniquitous art".

Recognize the importance and impact of architecture on the habitability of outer space and its capacity to generate habits of life and ways of reading the city.

Recognize spaces for collaboration between architecture and art for integration from the project phase.

Learn about a basic repertoire of architects and artists who work with their art on an urban scale, from Landart, to urban furniture and sculptures, to various forms of treatment and landscaping of common spaces.

Learn to recognize the conditions of each environment and know how to integrate them into outdoor conditioning projects.

Recognize the iconic capacity of architectural and urban projects and know how to detect forms of urban action that could improve the form of relationship with the city.

Train students to be able to detect and propose project actions that start from sensitivity to common spaces, without having to wait for this to become an initiative of others.

Learn how urban art is able to make cities recognizable, and improve their habitability.

Understand the unnatural separation that currently exists between art and architecture and open spaces for the integration of the arts into Architecture from its initial conception.

#### LEARNING APPRAISAL SYSTEM

CONTINUOUS EVALUATION During the course, the student will carry out three projects and a theoretical research paper. Considerations about submissions: - Papers delivered after the deadline: Any work submitted after the deadline will be considered for the final grade with the maximum passing grade. - Papers submitted with delays greater than one school day will not be accepted. - The absence of a part-time job, as well as attendance at less than 80% of the teaching days, will imply the suspension of continuous grading. Weighting of grades: -Practice 1:25% - Practice 2:25% - Practice 3:25% - Theoretical research work: 25% Papers will be graded from 0 to 10. The final grade will be the sum of the partials according to the previous weighting. ORDINARY AND EXTRAORDINARY EXAMS Students who do not pass the subject in the evaluation per course may apply for the ordinary and extraordinary call provided that they submit all the internships for the course. These practices will have a maximum weighting of 40% of the total final grade. The rest of the grade (60%) will consist of the resolution of a theoretical exam in which the fundamental contents of the course will be asked. Students with a second enrollment or more must take the course under the same conditions as the rest. Any type of fraud or plagiarism on the part of the student in an evaluable activity will be sanctioned as set out in the UFV Coexistence Regulations. For these purposes, any attempt to defraud the evaluation system, such as copying exercises, exams, practices, works or any other type of delivery, either from another colleague, or from unauthorized materials or devices, in order to make the teacher believe that they are his own, will be considered 'plagiarism'.

# ETHICAL AND RESPONSIBLE USE OF ARTIFICIAL INTELLIGENCE

1.- The use of any Artificial Intelligence (AI) system or service shall be determined by the lecturer, and may only be used in the manner and under the conditions indicated by them. In all cases, its use must comply with the following principles:

a) The use of AI systems or services must be accompanied by critical reflection on the part of the student regarding their impact and/or limitations in the development of the assigned task or project.

b) The selection of AI systems or services must be justified, explaining their advantages over other tools or methods of obtaining information. The chosen model and the version of AI used must be described in as much detail as possible.

c) The student must appropriately cite the use of AI systems or services, specifying the parts of the work where they were used and describing the creative process followed. The use of citation formats and usage examples may be consulted on the Library website(<u>https://www.ufv.es/gestion-de-la-informacion\_biblioteca/</u>).

d) The results obtained through AI systems or services must always be verified. As the author, the student is responsible for their work and for the legitimacy of the sources used.

2.- In all cases, the use of AI systems or services must always respect the principles of responsible and ethical use upheld by the university, as outlined in the <u>Guide for the Responsible Use of Artificial Intelligence in Studies at UFV</u>. Additionally, the lecturer may request other types of individual commitments from the student when deemed necessary.

3.- Without prejudice to the above, in cases of doubt regarding the ethical and responsible use of any AI system or service, the lecturer may require an oral presentation of any assignment or partial submission. This oral evaluation shall take precedence over any other form of assessment outlined in the Teaching Guide. In this oral defense, the student must demonstrate knowledge of the subject, justify their decisions, and explain the development of their work.

# **BIBLIOGRAPHY AND OTHER RESOURCES**

#### Basic

Maderuelo, J Landscape and Art Abada Editores 2007

Galofado. L Artscapes: art as an approach to landscape Gustavo Gili 2003

# Additional

Colafranceschi, D Lanscape + 100 words to inhabit it Gustavo Gili 2007 (Colafranceschi, D Lanscape + 100 words to inhabit it Gustavo Gili 2007, ||Rubi, I Groundscapes: the reunion with the soil in contemporary architecture Gustavo Gili 2006)