

Teaching guide

IDENTIFICATION DETAILS

Degree:	Computer Engineering		
Field of Knowledge:	Engineering and Architecture		
Faculty/School:	Senior Polytechnic School		
Course:	WORK PLACEMENTS		
Type:	Optional	ECTS credits:	6
Year:	4	Code:	3643
Teaching period:	Eighth semester		
Area:	Work Placements in Business		
Module:	End-of-Degree Project and Work Placements in Business		
Teaching type:	Classroom-based		
Language:	Spanish		
Total number of student study hours:	150		

SUBJECT DESCRIPTION

It has as its objective to give the student a real-life view of the business world. During the practice project sessions, the student will be able to apply and extend that learnt during the course. The correct preparation of a curriculum vitae as well as the work practice final report will be the starting point to the student's professional career. The students will at all times be tutored in order to check on their degree of learning, compliance with and adaptation to the real working world.

SKILLS

Basic Skills

Students must have demonstrated knowledge and understanding in an area of study that is founded on general secondary education. Moreover, the area of study is typically at a level that includes certain aspects implying knowledge at the forefront of its field of study, albeit supported by advanced textbooks

Students must be able to apply their knowledge to their work or vocation in a professional manner and possess skills that can typically be demonstrated by coming up with and sustaining arguments and solving problems within their field of study

Students must have the ability to gather and interpret relevant data (usually within their field of study) in order to make judgments that include reflections on pertinent social, scientific or ethical issues

Students must be able to convey information, ideas, problems and solutions to both an expert and non-expert audience

Students must have developed the learning skills needed to undertake further study with a high degree of independence

General Skills

Knowledge and application of the basic elements of economics and management of human resources, project organisation and planning, and legislation, regulations and standardisation in the field of computer projects.

To nurture an attitude of intellectual curiosity and a quest for truth in all areas of life and to foster interpersonal and intercultural communication, adopting an attitude of dialogue, respect and personal and social commitment to oneself and others, interpreting any information presented or reality occurring, and subsequently comparing it with one's own concept of truth and the meaning of existence.

Knowledge of the basic materials and technologies, giving rise to learning and the developing of new methods and technologies, and which also provide huge versatility to adapt to new contexts.

An ability to solve problems with initiative, with effective decision-making, independence and creativity. Capacity for being able to communicate and convey knowledge and skills of the technical computer engineering profession.

Specific skills

Capacidad de auto-organización de actividades complejas, entregando con puntualidad los trabajos encomendados

Capacidad de comunicación y trabajo en equipo en un entorno nuevo y desconocido

Afrontar con proactividad el contenido del trabajo propuesto, empleando los conceptos aprendidos

Realización del trabajo con calidad, buscando la excelencia

DISTRIBUTION OF WORK TIME

CLASSROOM-BASED ACTIVITY	INDEPENDENT STUDY/OUT-OF-CLASSROOM ACTIVITY
13 hours	137 hours